

## **dice**

intervention in public space  
in collaboration with Fawzy Emrany

27 May to 2 June 2007 — Square de Paris, Amman, JOR — No Condition is Permanent, a project on art in public space by Rayelle Niemann — Duration: two weeks

Background — The Square de Paris, a plaza with Parisian design elements, is located near to the French Institute of Culture in the district of Luweibdeh. Much time is spent there by natives as well as refugees from Iraq who are waiting for visas into a host country.

Setting — A public plaza with benches and lamps. As seen from the rooftop terrace of the nearby hotel, with its center and four axes, the plaza resembles the game board of Eile mit Weile / Mensch ärgere dich nicht (Ludo /Parcheesi, Hurry Up and Wait / Don't Get Mad).

Materials and Preparation — A dice made out of foam, 120 cm per side, covered with white artificial leather. On three sides of the dice, the Arabic words for Paris, Baghdad, and Amman are written by a calligrapher in felt-tip pen. The vowels of the city names in Arabic script form the dots for the numbers one, two, and three. On the other three sides of the dice are four, five, and six dots for the remaining numbers.

Procedure — X, Y, and Fawzy Emrany place the dice on the plaza.

Results — Children take the dice right away and invent a game: one child climbs on top of the dice and has to try to stay on top while the other children push and roll the dice across the plaza. In the course of the wild play, the slipcover is ruined very quickly and has to be mended multiple times.

